

# GRAY WOLF

SPACE STATION

## Gray wolf cion WHITEPAPER V1

### Introduction:

#### 1.1 Abstract

Gwc is a project with the ability to utilize the power of the blockchain and decentralization in order to infinitely expand upon and honor the true vision of a new financial paradigm. The time has come and we have expanded beyond the horizon, choosing our time and place to make a stand. Our vehicle for a democracy Gwc STATION, a virtual world that will exist as a space to host data and ideas within the blockchain. Creating new visual and audio adaptations to further NFTs as representations of real world space and concepts tied to VR within the existing framework. As well as a hub for marketing, entertainment, gamification and education.

All free citizens of the planet and those integrated with the power of the blockchain will be offered the chance to ACQUIRE SPACE in this new paradigm. We boldly unite to engineer change and overcome the machinations of an unfair economic system, free choice is what matters to uplift the hearts of a populous, your ideas

represented in a new and ever expanding way, everyone will have the chance to be part of this. Our launch was the fairest in cryptocurrency history, the project has no team allocations and zero tokenomics. Ethelbert accidentally deployed Gwc and burnt initial liquidity to assure this would always be a project dedicated to the people that believe in its vision and community.

## **1.2 Why Gwc?**

Digital real estate has become a legitimate asset class, one worthy of investor consideration and is going to appreciate exponentially over the near term. Digital real estate exists inside virtual worlds, each is its own “digital nation.” Imagine getting in on buying property in upstate New York in the 1700’s and this is the same kind of opportunity that is afforded here today as we move further into VR and the type of technological advents we see. The blockchain offers the space to freely express ourselves and exchange ideas in ways that aren’t governed by oppressive internet entities harvesting your data and selling it the highest bidder, legislation or draconian world leaders.

In virtual worlds, people create a personification of themselves in which they interact with the world. They can chat with other users,

earn cryptocurrency by playing games and gambling, buy art in virtual galleries , attend concerts and events, and any number of things only limited to the imagination of its user base. There are a few other crypto-based virtual worlds, Decentraland is the most rapidly expanding of these currently with a 880 million dollar and peak 2 billion dollar MC which has grown exponentially from 220 million in January of this year. They also have an asset base of 90 thousand parcels of digital land with an average price of 5.8 thousand dollars a plot, an estimated 550 million in just virtual space for purchase alone not including secondary sales and accessories utilized and displayed within the virtual world. As of yet,there is no developed space-themed virtual world yet, and we are able to not only capture the imagination and enthusiasm of a huge investment base, but also have technical knowledge to build up The greatest quality virtual world existing.

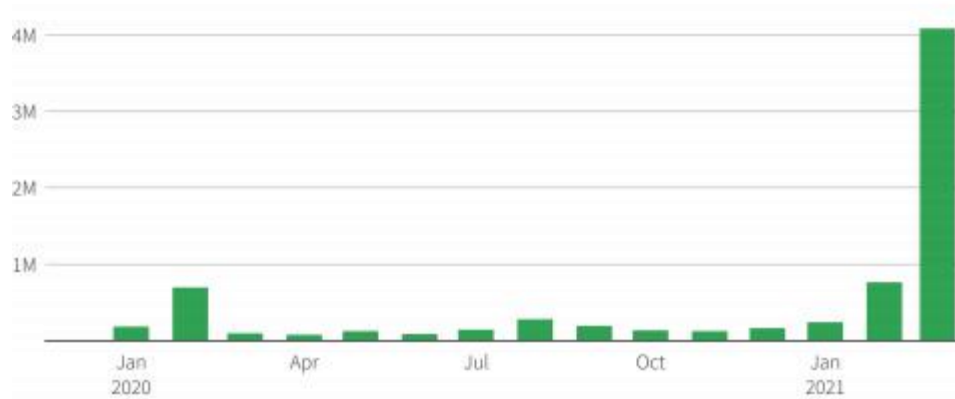
In this way, Gwc tokens become the investment tool to purchase virtual land in Gwc Station, which will mimic a real world space station positioned in a very real quadrant of the blockchain.

Ownership is an NFT recorded on the Heco-351 blockchain which makes it both easily transferable and less prone to fraud. A finite amount of "blockchain" and "Space Modules" will be sold similar to

virtual billboards and living spaces within the framework of our system as well as a “Station Core” which will have a number of different options in how you interact with the virtual world. the creation of virtual objects within this framework is endless and expansive.

### Virtual real estate boom

Monthly sales volume of land in Decentraland, in U.S. dollars



Source: NonFungible.com

### 1.3 Goals and Additional Utility

Human interaction and socialization has become overwhelmingly virtual; most people have moved their social and business relationships to their phone or laptop. It is now, during a global pandemic that has driven us online more so than ever. These new habits have already become permanent behavioral and cultural shifts, irrevocably changing what we consider normal and acceptable. In this way the social responsibility that exist to provide tools and resources in the virtual space is essential to create a fun

and adaptive environment for individuals to thrive and monetize, this stands at the core of our ethos at Gwc.

## **Technicals:**

### **1. Gwc Ecosystem**

#### **1.1.Gwc Token**

Gwc is an Heco utility token powered by Heco Blockchain that serves the utilities as the basis within the Gwc ecosystem. Gwc plays a vital role in Gwc's virtual space and can be used for transactions within the ecosystem and to participate in the management of its software. Tokenomics is simple as that. No team token. 100% to the community.

#### **1.2.SATE NFT**

SATE is a non-fungible, transferrable digital asset representing Blockchain and any other virtual estates of the Gwc Metaverse. Players can create, buy/sell, monetize and upgrade digital blockchain with Gwc.SATE is used to define the ownership of digital blockchain.

## **Categories**

The blockchain are designed specifically to fulfill its role. There are

several types of blockchain, but we present major 3 types of blockchain in the Gwc ecosystem - LCO, MCO, GCO blockchain.

## **Properties**

Every blockchain has its own mutable, immutable properties.

Immutable properties – Metadata, Speed, Orbit Mutable properties

– Ownership, XYZ Coordinates, APR

## **APR**

Virtual blockchain have passive income which will come from the vault contract.

## **1.3.Space**

space is a gamified 3D virtual space metaverse which is a part of the Gwc ecosystem. space is like more than a map.

The Gwc Metaverse consist of blockchain which will be the core virtual billboards for art and marketing viewable in the space surrounding the space and represented within. Additional space and time discoveries can be added and monetized as the space is built upon and concept evolves bridging the tangible and virtual worlds.

## **1.4.Profile**

Profile is a graphical representation of players in the virtual space metaverse.

Players can link their personal information, even social media profiles.

Also, it represents how many block they own, how much Gwc tokens they have. Further building engagement and collaboration within the ecosystem. There are more possibilities that will be implemented as well in the future.

### **1.5.Gwc DAO**

Gwc tokens within the Gwc ecosystem will be allocated for voting within a DAO – decentralized autonomous organization structure, ensuring the project is self-sustaining and has no owner at the helm. It was a fair launch without team tokens or allocations so in this sense everyone in Gwc is an investor including the team, everyone is on equal footing and shares a vested interest in the success of the project. Gwc holders have power to create proposals and vote on them to drive the project.



## **1.6. Marketplace**

We build our own digital estate marketplace in conjunction with development of the Gwc metaverse and ecosystem, the marketplace enables participants to manage and exchange SATE NFTs, priced in \$Gwc. Owners can use the marketplace for secondary sales and to transact or transfer virtual blockchain and other in-game items such as wearables and living modules.



## **2. Framework**

### **2.1. Ownership**

With blockchain technology, every digital blockchain and other virtual estates in the Gwc ecosystem can be tokenized, having rights to trade, sell, or gift their items.

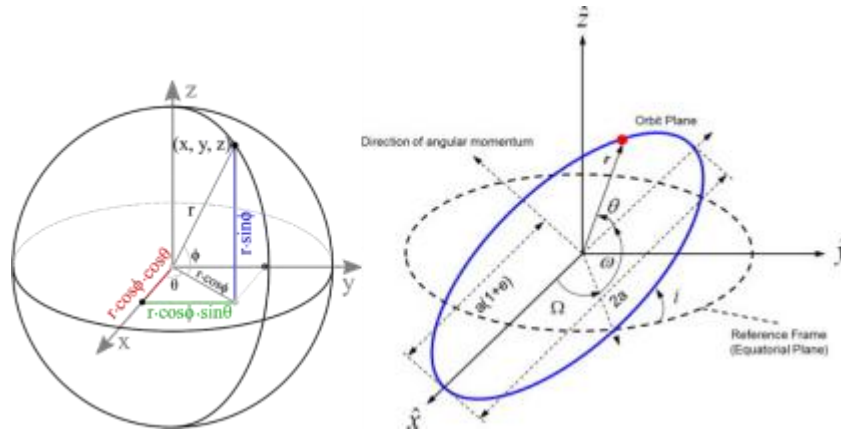
Players are the perpetual owners of their digital assets.

Blockchain allows them to have true ownership and allow them to



monetize and freely trade their assets.

## 2.2.Orbit in the virtual space



Virtual blockchain and all other living modules will have the coordinates in the Gwc ecosystem.

XYZ coordinate is one of the mutable properties and it will be determined by orbit parameters, speed and radius.

$$X = r \cdot \cos\phi \cdot \cos\theta$$

$$Y = r \cdot \cos\phi \cdot \sin\theta$$

$$Z = r \cdot \sin\phi$$

Now blockchain are moving based on Heco Blockchain.

## 2.3.Incentive

Players can earn passive income by owning virtual blockchain.

Virtual blockchain have the static initial APR (i.e., 20%) and APR canbe upgraded by paying Gwc tokens.

Players are rewarded with Gwc tokens without staking NFTs,

just by owning virtual blockchain. Rewards go into the blockchain and players can claim Gwc tokens whenever they want. Means that virtual blockchain are owning Gwc tokens inside them. Selling blockchain without claiming rewards, having more worth of Gwc tokens inside of blockchain.

### **3. Roadmap**

The below roadmap is only for technical stuff and marketing & community parts are all belonging to the Gwc Family.

#### 3.1.Mission 1

- Gwc Token Launch
- Website Launch
- ~~Whitepaper 1.0 Release~~

#### 3.2.Mission 2

- Gwc Marketplace Launch ( Sept 2021)
- Gwc pledge mining ( Oct 2021)
- TheGraph Implementation for Transparency (Nov 2021)
- Profile Implementation ( Dec 2021)

#### 3.3.Mission 3

- NFT Beta Release (Jan 2022)
- Gwc DAO Launch (Feb 2022)